

# Methods of Training

## Chapter 7 - Knowledge Organiser



Circuit training



Continuous training



Fartlek training



HIIT



Plyometric training



Weight training

Exercises for different muscle groups at stations

Continuous activities with max HR between 60% and 80%

Involves fast & slow activity over a variety of terrain or hills

Involves periods of intense work followed by rest periods

Moving from muscle extension to contraction in an explosive manner

Involves using free weights, resistance weights & kettle bells



Muscular endurance

Strength

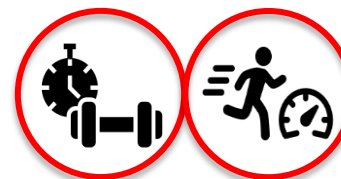


CV endurance



CV endurance

Speed

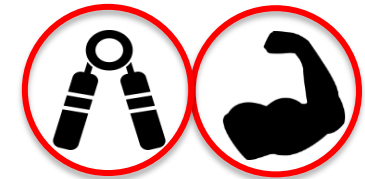


Muscular endurance

Speed



Power



Strength

Power

# Principles of Training & Overload

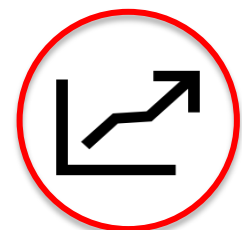
## Chapter 7 - Knowledge Organiser



S

Specificity

Training must focus on specific activities to improve the athlete's fitness or particular muscle groups needed for their sport and/or position



P

Progression

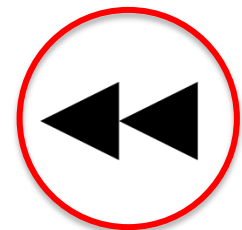
Occurs when the body adapts to training and moves to a new level of fitness



O

Overload

When the level of training is raised to a level higher than normal. This can be achieved by an increase in any of the FITT principles



R

Reversibility

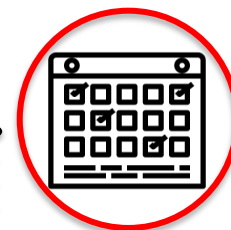
If training intensity is reduced or stopped, there can be deterioration of any progress previously made



T

Tedium

Boredom! This is an indicator that training needs to be changed and made more interesting and useful



F

Frequency

How often you train



I

Intensity

How hard you train



T

Time

How long you train for



T

Type

Activities need to be useful and enjoyable. Vary activities to avoid tedium